

IASL 6th edition v0.3

Black Templars (10 points)

- 3 Character on Bike
- 3 Terminator unit with Tank Hunters
- 3 Assault Terminator unit with at least 50% Storm Shields
- 2 Land Raider (any Pattern)
- 2 More than 5 vehicles (counting each Land Raider (any Pattern) as two vehicles)
- 2 More than 10 vehicles (counting each Land Raider (any Pattern) as two vehicles)
- 1 Attack Bike
- 1 Land Speeder with Typhoon Missile Launcher

Blood Angels (13 points)

- 6 10 man Terminator unit
- 5 Mephiston
- 5 Stormraven
- 3 Land Raider (any Pattern)
- 3 Dante
- 3 Sanguinor
- 3 Assault Terminator unit with at least 50% Storm Shields
- 3 More than 5 vehicles (counting each Land Raider (any Pattern) as two vehicles)
- 3 More than 10 vehicles (counting each Land Raider (any Pattern) as two vehicles)
- 3 Death Company unit
- 2 Sanuinary Priest (including Corbulo)
- 2 Assault Marine unit of 10 models with Jump Packs
- 2 More than 20 Assault Marines with Jump Packs
- 2 Sanguinary Guard unit taken as Troops
- 2 Furioso Dreadnought
- 1 Attack Bike
- 1 Land Speeder with Typhoon Missile Launcher
- 1 Razorback

Chaos Daemons (15 Points)

- 6 Fateweaver
- 4 Bloodthirster
- 3 Great Unclean One
- 3 Soulgrinder
- 2 Pavane
- 2 Flamer unit
- 2 Screamer unit
- 2 Seeker Chariot
- 2 Daemon Prince
- 2 More than 1 Flying Monstrous Creature
- 4 More than 2 Flying Monstrous Creatures
- 1 Bloodcrusher
- 1 Fiend
- 1 Flesh Hound unit

Chaos Space Marines (9 points)

- 5 Lash of Submission
- 2 Abbadon
- 2 Typhus
- 1 Obliterator
- 1 Land Raider
- 1 Berzerker unit
- 1 Plague Bearer unit
- 1 More than 5 vehicles (counting each Land Raider as two vehicles)
- 1 More than 10 vehicles (counting each Land Raider as two vehicles)

Dark Angels (2 points)

- 1 Belial
- 1 Land Raider
- 1 Apothecary
- 1 More than 5 vehicles (counting each Land Raider (any Pattern) as two vehicles)
- 1 More than 10 vehicles (counting each Land Raider (any Pattern) as two vehicles)

Dark Eldar (8 points)

- 4 Asdrubael Vect
- 2 Shadowfield (not including Asdrubael Vect)
- 2 Razorwing Jetfighter
- 2 Voidraven Bomber
- 1 Venom
- 1 Ravager
- 1 More than 5 vehicles

Eldar (19 points)

- 9 Eldrad Ulthran
- 3 Avatar
- 2 Fortune
- 2 Doom
- 2 War Walker
- 2 Wave Serpent
- 2 Harlequin unit
- 2 Maugan Ra
- 2 Yriel
- 2 Farseer on Jetbike
- 2 Warlock on Jetbike
- 4 Warlock unit on Jetbikes of more than 5 models
- 1 Falcon
- 1 Vyper
- 1 More than 6 Vypers or War Walkers

Grey Knights (16 points)

- 6 Draigo
- 5 Stormraven
- 4 Coteaz
- 4 Librarian
- 3 Karamazov
- 3 Psyfleman Dreadnought (with two twin-linked Autocannons and Psybolt Ammo)

- 3 Terminator unit of 10 models
- 1 Terminator unit (not counting a 10 man unit)
- 2 Henchmen unit with more than 5 Deathcult Assassins and/or Crusaiders
- 1 Henchmen unit
- 2 Purifier unit
- 2 More than 4 vehicles (counting each Land Raider (any Pattern) as two vehicles)
- 2 More than 8 vehicles (counting each Land Raider (any Pattern) as two vehicles)
- 2 Psychotroke Grenades
- 1 Inquisitor with Rulebook Psychic Powers
- 1 Paladin
- 1 Rad Grenades
- 1 Strike Squad unit
- 1 Vehicle with Psybolt Ammo (not counting Psyfleman Dreadnoughts)

Imperial Guard (13 points)

- 4 Manticore
- 4 Vendetta
- 2 Valkyrie
- 2 Straken
- 2 Creed
- 1 Infantry Squad in a Platoon with Commissar
- 1 Commissar in an Infantry Squad
- 1 Primaris Psyker
- 1 Ministorum Priest
- 1 Marbo
- 1 Chimera
- 1 Griffon
- 1 Leman russ
- 1 Basilisk
- 1 More than 6 vehicles
- 1 More than 12 vehicles

Necrons (17 points)

- 4 Imotekh
- 4 Night Scythe
- 4 Doom Scythe
- 3 Wraith unit
- 3 Catacomb Command Barge
- 3 Annihilation Barge
- 3 Scarab unit
- 2 More than 1 Scarab units
- 2 Ghost Arc
- 2 More than 4 vehicles with Quantum Shielding
- 2 More than 3 Flyers
- 2 More than 4 Tomb Spydery
- 1 Tomb Spyder

Orks (17 points)

- 6 Ghazghkull
- 6 Warboss on Bike (including Wazdakka)
- 4 More than 60 Boys or Stormboys

- 4 More than 100 Boys or Stormboys
- 4 Kustom Force Field
- 4 Meganob unit
- 3 Loota unit
- 3 Battlewagon
- 2 Boy Unit
- 2 Stormboy unit
- 2 Nobbiker
- 3 Dakka-jet
- 2 Burna-bommer
- 2 Blitza-bommer
- 1 Killa Kan
- 1 Big Gun
- 1 Zagstruk
- 1 Warbuggy

Sisters of Battle (17 points)

- 5 Celestine
- 3 Exorcist
- 2 Henchmen unit with more than 5 Deathcult Assassins and/or Crusaders
- 1 Jacobus
- 1 Dominion unit
- 1 Rhino
- 1 Immolator

Space Marines (10 points)

- 4 Lysander
- 4 10 man Terminator unit
- 3 Stormtalon
- 2 Kor'sarro Khan
- 2 Vulkan
- 2 Calgar
- 2 Assault Terminator unit with at least 50% Storm Shields
- 2 Land Raider (any Pattern)
- 2 More than 5 vehicles (counting each Land Raider (any Pattern) as two vehicles)
- 2 More than 10 vehicles (counting each Land Raider (any Pattern) as two vehicles)
- 1 Shrike
- 1 Attack Bike
- 1 Land Speeder with Typhoon Missile Launcher

Space Wolves (10 points)

- 4 Njal
- 4 Logan
- 3 Rune Priest
- 3 Wolf Lord on Bike or Thunderwolf Mount
- 3 Thunderwolf Cavalry unit of more than 3 models
- 3 Long Fang unit
- 2 Land Raider (any Pattern)
- 2 More than 5 vehicles (counting each Land Raider (any Pattern) as two vehicles)
- 2 More than 10 vehicles (counting each Land Raider (any Pattern) as two vehicles)
- 1 Land Speeder with Typhoon Missile Launcher

- 1 Grey Hunter unit
- 1 More than 0 Lone Wolves

Tau Empire (20 points)

- 2 Broadside
- 2 Pathfinder unit
- 2 Hammerhead
- 1 Crisis Suit (including Commanders)
- 1 Devilfish

Tyranids (12 points)

- 3 Tervigon
- 3 Doom of Malan'tai
- 2 Swarmlord
- 2 Hive Tyrant
- 2 Tyranid Warrior unit of more than 6 models
- 2 Tyrant Guard unit of more than 2 models
- 1 Hive Guard
- 1 Zoanthrope
- 1 Flying Monstrous Creature
- 1 Tyranid Prime
- 1 More than 4 Monstrous Creatures
- 1 Trygon
- 1 Mawlock