

Mission 2

Deployment: Dawn of War

Primary Objective: Kill points. Each unit destroyed is worth 1 VP. Each character destroyed is worth an additional 1 VP. Units of characters such as Nobz or Paladins are worth 2 VP in total.

Secondary Objective: 2 Objectives. Place one each wherever you want, as long as it's more than 12" from table edges and more than 24" from each other.

Each objective is worth 3 VP.

Tertiary Objective: Linebreaker, Slay the Warlord, First Blood.

Each one is worth 1 VP.